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## BS2\_CheckGlobalAPBViolation

[+ 2.5.0] Transfers Global APB results to the device.

### Declaration

```
#include "BS_API.h"

int BS2_CheckGlobalAPBViolation(void* context, uint32_t deviceId, uint16_t seq, int handleResult, uint32_t zoneID);
```

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device Id
- [In] *seq* : Packet sequence
- [In] *handleResult* : Global Anti Passback determination result(BS\_SDK\_SUCCESS or BS\_SDK\_ERROR\_XXX)
- [In] *zoneID* : Global Anti Passback zone Id

#### NOTE

Packet sequence must be the same with the value from OnCheckGlobalAPBViolation.

### Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_SetCheckGlobalAPBViolationHandler](#)

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