

# Table of Contents

<b>BS2_GetTimedAntiPassbackZoneStatus</b> .....	1
Declaration .....	1
Parameter .....	1
Return Value .....	1
See Also .....	1

[Zone Control API](#) > [BS2\\_GetTimedAntiPassbackZoneStatus](#)

---

## BS2\_GetTimedAntiPassbackZoneStatus

Retrieves the status of the selected timed Anti Passback zones.

### Declaration

```
#include "BS_API.h"

int BS2_GetTimedAntiPassbackZoneStatus(void* context, uint32_t deviceId,
uint32_t* zoneIds, uint32_t zoneIdCount, BS2ZoneStatus** zoneStatusObj,
uint32_t* numZoneStatus);
```

[See BS2ZoneStatus Structure](#)

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *zoneIds* : List of timed Anti Passback zone IDs to retrieve
- [In] *zoneIdCount* : Size of the timed Anti Passback zone ID list
- [Out] *zoneStatusObj* : Zone status list pointer
- [Out] *numZoneStatus* : Number of zone status records

#### NOTE

The *zoneStatusObj* variable needs to return the memory to the system by the [BS2\\_ReleaseObject](#) function after being used.

### Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.  
If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_GetTimedAntiPassbackZone](#)

[BS2\\_GetAllTimedAntiPassbackZone](#)  
[BS2\\_GetAllTimedAntiPassbackZoneStatus](#)  
[BS2\\_SetTimedAntiPassbackZone](#)  
[BS2\\_SetTimedAntiPassbackZoneAlarm](#)  
[BS2\\_RemoveTimedAntiPassbackZone](#)  
[BS2\\_RemoveAllTimedAntiPassbackZone](#)  
[BS2\\_ClearTimedAntiPassbackZoneStatus](#)  
[BS2\\_ClearAllTimedAntiPassbackZoneStatus](#)

From:

<https://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

Permanent link:

[https://kb.supremainc.com/bs2sdk/doku.php?id=en:bs2\\_gettimedantipassbackzonestatus](https://kb.supremainc.com/bs2sdk/doku.php?id=en:bs2_gettimedantipassbackzonestatus)

Last update: **2016/07/12 10:13**