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## BS2\_GetUserListFromDir

Gets enrolled user ID as array from storage path in device.

### Declaration

```
#include "BS_API.h"

int BS2_GetUserListFromDir(void* context, const char* szDir, char** uidsObj,
uint32_t* numUid, IsAcceptableUserID ptrIsAcceptableUserID);
```

### Parameter

- [In] *context* : Context
- [Out] *szDir* : Storage path in device
- [Out] *uidsObjs* : Pointer to store the user ID list's address
- [Out] *numUid* : Number of users
- [In] *ptrIsAcceptableUserID* : TBD

#### NOTE

The *uidsObjs* variable needs to return the memory to the system by the [BS2\\_ReleaseObject](#) function after being used.

### Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.

If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_GetUserInfosFromDir](#)

[BS2\\_GetUserInfosExFromDir](#)

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