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BS2_RemoveAllAccessGroupEntranceLimit

Removes all access group entrance limit

Declaration

```
#include "BS_API.h"

int BS2_RemoveAllAccessGroupEntranceLimit(void* context, BS2_DEVICE_ID deviceId);
```

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetAccessGroupEntranceLimit](#)
[BS2_GetAllAccessGroupEntranceLimit](#)
[BS2_SetAccessGroupEntranceLimit](#)
[BS2_RemoveAccessGroupEntranceLimit](#)

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