

Table of Contents

BS2_RemoveScheduledLockUnlockZone	1
Declaration	1
Parameter	1
Return Value	1
See Also	1

[Zone Control API](#) > [BS2_RemoveScheduledLockUnlockZone](#)

BS2_RemoveScheduledLockUnlockZone

Removes selected Scheduled Lock/Unlock zones.

Declaration

```
#include "BS_API.h"

int BS2_RemoveScheduledLockUnlockZone(void* context, uint32_t deviceId,
uint32_t* zoneIds, uint32_t zoneIdCount);
```

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *zoneIds* : List of Scheduled Lock/Unlock zone IDs to remove
- [In] *zoneIdCount* : Number of Scheduled Lock/Unlock zones to remove

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetScheduledLockUnlockZone](#)
[BS2_GetAllScheduledLockUnlockZone](#)
[BS2_GetScheduledLockUnlockZoneStatus](#)
[BS2_GetAllScheduledLockUnlockZoneStatus](#)
[BS2_SetScheduledLockUnlockZone](#)
[BS2_SetScheduledLockUnlockZoneAlarm](#)
[BS2_RemoveAllScheduledLockUnlockZone](#)

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