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BS2_SetAuthConfigExt

[+ 2.7.1] Visual Face-based devices Stores authentication settings on the device.

Tip

If **not Visual Face based devices**, please use [BS2_SetAuthConfig](#).

Declaration

```
#include "BS_API.h"

int BS2_SetAuthConfigExt(void* context, uint32_t deviceId, const
BS2AuthConfigExt* config);
```

[See BS2AuthConfigExt Structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *config* : Authentication configurations pointer

Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.
If there is an error, the corresponding error code will be returned.

From:

<http://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

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