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BS2_SetKeepAliveTimeout

Sets the keep-alive timeout.

Declaration

```
#include "BS_API.h"

int BS2_SetKeepAliveTimeout(void* context, long ms);
```

Parameter

- [In] *context* : Context
- [In] *ms* : Keep-alive timeout (ms)

> **NOTE**
> The default timeout is 30,000(30sec)

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

From:
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