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BS2_GetAuthConfig

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```
#include "BS_API.h"

int BS2_GetAuthConfig(void* context, uint32_t deviceId, BS2AuthConfig* config);
```

BS2AuthConfig

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *config* :

BS_SDK_SUCCESS , 가

From: <http://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

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