

**BS2\_GetAccessGroupEntranceLimit** ..... 1  
..... 1  
..... 1  
..... 1  
..... 1

[Zone Control API](#) > [BS2\\_GetAccessGroupEntranceLimit](#)

## BS2\_GetAccessGroupEntranceLimit

Ethernet Access Group

가

```
#include "BS_API.h"
```

```
int BS2_GetDeviceZoneAGEntranceLimit:(void* context, BS2_DEVICE_ID deviceId,
const BS2_ZONE_ID* Ids, uint32_t IdCount, BS2DeviceZoneAGEntranceLimit**
deviceZoneAGEntranceLimitObj, uint32_t* numDeviceZoneAGEntranceLimit);
```

[BS2DeviceZoneAGEntranceLimit](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *Ids* : 가 device zone id
- [In] *IdCount* : device zone id
- [Out] *deviceZoneAGEntranceLimitObj* : device zone Access Group
- [Out] *numDeviceZoneAGEntranceLimit* : device zone Access Group

zoneObj

[BS2\\_ReleaseObject](#)

BS\_SDK\_SUCCESS

, 가

[BS2\\_GetAllDeviceZoneAGEntranceLimit](#)

[BS2\\_SetDeviceZoneAGEntranceLimit](#)  
[BS2\\_RemoveDeviceZoneAGEntranceLimit](#)  
[BS2\\_RemoveAllDeviceZoneAGEntranceLimit](#)

From:

<https://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

Permanent link:

[https://kb.supremainc.com/bs2sdk/doku.php?id=ko:bs2\\_getdevicezoneagentrancelimit&rev=1504568853](https://kb.supremainc.com/bs2sdk/doku.php?id=ko:bs2_getdevicezoneagentrancelimit&rev=1504568853)

Last update: **2017/09/05 08:47**