

**BS2\_GetInputConfigEx** ..... 1  
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# BS2\_GetInputConfigEx

[+ 2.8.1] IM-120 Input 가 .

```
#include "BS_API.h"

int BS2_GetInputConfigEx(void* context, uint32_t deviceId, BS2InputConfigEx* config);
```

BS2InputConfigEx

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *config* : Input

BS\_SDK\_SUCCESS , 가

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