Zone Control API > BS2_GetLiftLockUnlockZoneStatus

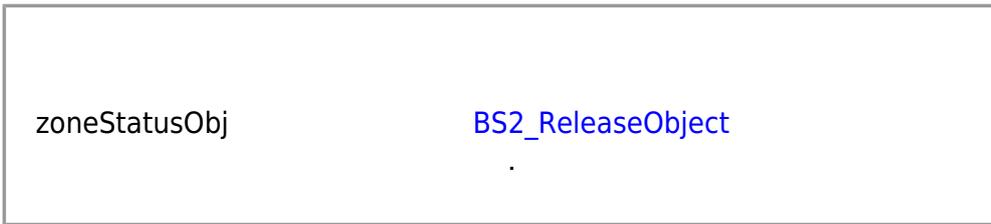# BS2_GetLiftLockUnlockZoneStatus

[+ 2.7.0]   Lift   /   .

```
#include "BS_API.h"

int BS2_GetLiftLockUnlockZoneStatus(void* context, uint32_t deviceId,
uint32_t* zoneIds, uint32_t zoneIdCount, BS2ZoneStatus** zoneStatusObj,
uint32_t* numZoneStatus);
```

> BS2ZoneStatus

- [In] *context* : Context
- [In] *deviceId* :
- [In] *zoneIds* :   Lift lock/unlock zone id
- [In] *zoneIdCount* : Lift lock/unlock zone id
- [Out] *zoneStatusObj* : zone status
- [Out] *numZoneStatus* : zone status

zoneStatusObj   BS2_ReleaseObject
                    .

BS_SDK_SUCCESS   ,
    .

BS2_GetLiftLockUnlockZone
BS2_GetAllLiftLockUnlockZone

BS2_GetAllLiftLockUnlockZoneStatus
BS2_SetLiftLockUnlockZone
BS2_SetLiftLockUnlockZoneAlarm
BS2_RemoveLiftLockUnlockZone
BS2_RemoveAllLiftLockUnlockZone

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