

BS2_RemoveAllDeviceZoneAGEntranceLimit 1
..... 1
..... 1
..... 1
..... 1
..... 1

[Zone Control API](#) > [BS2_RemoveAllDeviceZoneAGEntranceLimit](#)

BS2_RemoveAllDeviceZoneAGEntranceLimit

BioStation 2 (1.5.0 only)
BioStatioin A2 (1.4.0 only)
BioEntry P2 (1.0.0 only)

```
#include "BS_API.h"

int BS2_RemoveAllDeviceZoneAGEntranceLimit(void* context, BS2_DEVICE_ID
deviceId);
```

- [In] *context* : Context
- [In] *deviceId* :

BS_SDK_SUCCESS , 가

[BS2_GetDeviceZoneAGEntranceLimit](#)
[BS2_GetAllDeviceZoneAGEntranceLimit](#)
[BS2_SetDeviceZoneAGEntranceLimit](#)
[BS2_RemoveDeviceZoneAGEntranceLimit](#)

From:
<http://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

Permanent link:
http://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2_removealldevicezoneagentrancelimit

Last update: **2018/03/22 10:51**

