

BS2_RemoveAllInterlockZone 1

..... 1

..... 1

..... 1

..... 1

BS2_RemoveAllInterlockZone

[+ V2.6.0]

```
#include "BS_API.h"

int BS2_RemoveAllInterlockZone(void* context, uint32_t deviceId);
```

- [In] *context* : Context
- [In] *deviceId* :

BS_SDK_SUCCESS , 가

- [BS2_GetInterlockZone](#)
- [BS2_GetInterlockZoneStatus](#)
- [BS2_GetAllInterlockZoneStatus](#)
- [BS2_SetInterlockZone](#)
- [BS2_SetInterlockZoneAlarm](#)
- [BS2_RemoveInterlockZone](#)

From:
<http://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

Permanent link:
http://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2_removeallinterlockzone

Last update: **2018/03/11 20:44**