

**BS2\_RemoveAuthOperatorLevelEx** ..... 1

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Device API > [BS2\\_RemoveAuthOperatorLevelEx](#)

## BS2\_RemoveAuthOperatorLevelEx

[+ 2.6.3] userIDs

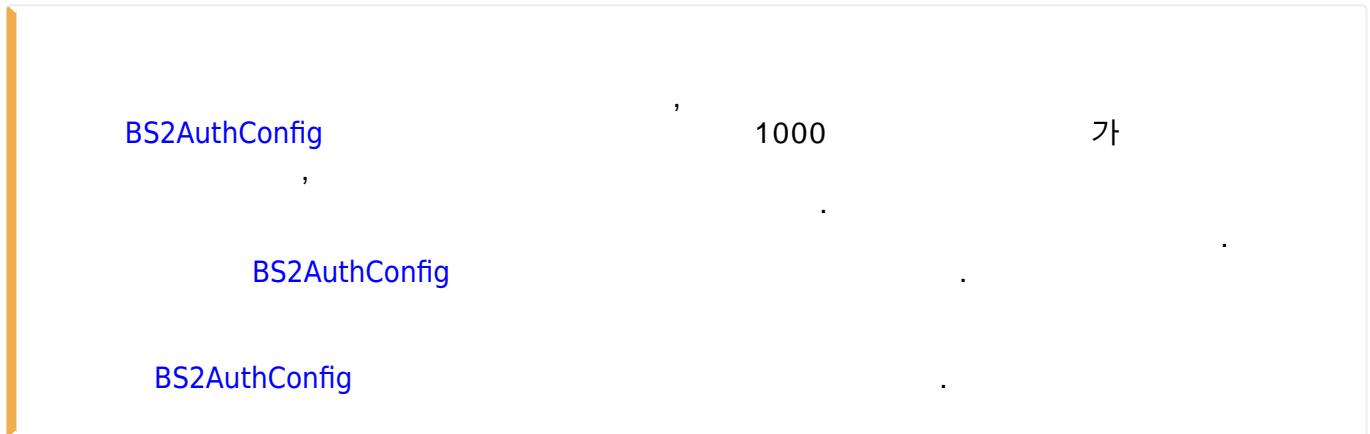
[BS2\\_SetAuthConfig](#), [BS2\\_GetAuthConfig](#)

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```
#include "BS_API.h"
```

```
int BS2_RemoveAuthOperatorLevelEx(void* context, BS2_DEVICE_ID deviceId,
BS2_USER_ID* userIDs, uint32_t userIDCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *userIDs* :
- [In] *userIDCount* :

BS\_SDK\_SUCCESS

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[BS2\\_GetAuthOperatorLevelEx](#)  
[BS2\\_GetAllAuthOperatorLevelEx](#)

[BS2\\_SetAuthOperatorLevelEx](#)

[BS2\\_RemoveAuthOperatorLevelEx](#)

[BS2\\_RemoveAllAuthOperatorLevelEx](#)

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