_BS2_SetIntrusionAlarmZoneArm_

Zone Control API > BS2_SetIntrusionAlarmZoneAlarm

BS2_SetIntrusionAlarmZoneArm

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BioStation 2 (1.5.0 only)
BioStatioin A2 (1.4.0 only)
BioEntry P2 (1.0.0 only)

```
#include "BS_API.h"

int BS2_SetIntrusionAlarmZoneArm(void* context, uint32_t deviceId, uint8_t
armed, uint32_t* zoneIds, uint32_t zoneIdCount);
```

- [In] *context* : Context
- [In] *deviceId* :
- [In] *armed* :
- [In] *zoneIds* : intrusion alarm zone id
- [In] *zoneIdCount* : intrusion alarm zone id

BS_SDK_SUCCESS ,

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BS2_GetIntrusionAlarmZone
BS2_GetIntrusionAlarmZoneStatus
BS2_GetAllIntrusionAlarmZoneStatus
BS2_SetIntrusionAlarmZone
BS2_SetIntrusionAlarmZoneAlarm
BS2_RemoveIntrusionAlarmZone
BS2_RemoveAllIntrusionAlarmZone

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Last update: **2018/03/22 10:50**