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# Fingerprint API

API

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가

## BS2Fingerprint

```
typedef struct {
    uint8_t index;
    uint8_t flag;
    uint8_t reserved[2];
    uint8_t data[BS2_TEMPLATE_PER_FINGER][BS2_FINGER_TEMPLATE_SIZE];
} BS2Fingerprint;
```

1. *index*  
가

2. *flag*  
flag

0	
1	Duress

3. *reserved*

4. *data*

From: <http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link: [http://kb.supremainc.com/bs2sdk./doku.php?id=ko:fingerprint\\_api&rev=1557367856](http://kb.supremainc.com/bs2sdk./doku.php?id=ko:fingerprint_api&rev=1557367856)

Last update: **2019/05/09 11:10**