

Server API 1
..... 1
OnUserPhrase 2

Server API

, BioStar

BioMini&Image SDK License Error : Invalid Verification!

BioMini & Image SDK library

가

“UFLicense.lic”

“activate_lic.exe”

ID

ID : sales_id@supremainc.com

“UFLicense.lic”

BioStar 2 Device SDK

(Example> cli> csharp> common> lib> x86)

- [BS2_SetServerMatchingHandler](#):
- [BS2_VerifyUser](#): User ID
- [BS2_IdentifyUser](#):
- [BS2_VerifyUserEx](#): [+ 2.4.0] User ID
- [BS2_IdentifyUserEx](#): [+ 2.4.0]
- [BS2_VerifyUserSmall](#): [+ 2.6.3] User ID
- [BS2_IdentifyUserSmall](#): [+ 2.6.3]
- [BS2_VerifyUserSmallEx](#): [+ 2.6.3] User ID
- [BS2_IdentifyUserSmallEx](#): [+ 2.6.3]
- [BS2_VerifyUserFaceEx](#): [+ 2.7.2] User ID
- [BS2_SetUserPhraseHandler](#): [+ 2.7.0]
- [BS2_ResponseUserPhrase](#): [+ 2.7.0]

```
typedef void (*OnVerifyUser)(uint32_t deviceId, uint16_t seq, uint8_t
isCard, uint8_t cardType, const uint8_t* data, uint32_t dataLen);
typedef void (*OnIdentifyUser)(uint32_t deviceId, uint16_t seq, uint8_t
format, const uint8_t* templateData, uint32_t templateSize);
```

1. OnVerifyUser

Card , User ID가

BioStar

2. OnIdentifyUser

BioStar

OnUserPhrase

```
typedef void (*OnUserPhrase)(uint32_t deviceId, uint16_t seq, const char*
userID);
```

1. *deviceId*

2. *seq*

3. *userID*
ID

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