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BS2_GetAccessGroupEntranceLimit

Retrieves selected Ethernet Access Group Entrance limit.

Supported devices

BioStation 2 (1.5.0 only)
BioStatioin A2 (1.4.0 only)
BioEntry P2 (1.0.0 only)

Declaration

```
#include "BS_API.h"

int BS2_GetDeviceZoneAGEntranceLimit:(void* context, BS2_DEVICE_ID deviceId,
const BS2_ZONE_ID* Ids, uint32_t IdCount, BS2DeviceZoneAGEntranceLimit**
deviceZoneAGEntranceLimitObj, uint32_t* numDeviceZoneAGEntranceLimit);
```

[See BS2DeviceZoneAGEntranceLimit Structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *Ids* : List of device zone entrance limit IDs to retrieve
- [In] *IdCount* : Size of Device zone entrance limit IDs list
- [Out] *deviceZoneAGEntranceLimitObj* : Device zone Access Group entrance limit pointer
- [Out] *numDeviceZoneAGEntranceLimit* : Number of device zone Access Group entrance

limit list

NOTE

The zoneObj variable needs to return the memory to the system by the [BS2_ReleaseObject](#) function after being used.

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetAllDeviceZoneAGEntranceLimit](#)
[BS2_SetDeviceZoneAGEntranceLimit](#)
[BS2_RemoveDeviceZoneAGEntranceLimit](#)
[BS2_RemoveAllDeviceZoneAGEntranceLimit](#)

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