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BS2_GetUserDatasFromDir

Gets User ID corresponding UserMask from storage path in device.

Declaration

```
#include "BS_API.h"

int BS2_GetUserDatasFromDir(void* context, const char* szDir, char* uids,
uint32_t uidCount, BS2UserBlob* userBlob, BS2_USER_MASK userMask);
```

> See BS2UserBlob Structure

Parameter

- [In] *context* : Context
- [In] *szDir* : Storage path in device
- [In] *uids* : User ID list trying to get
- [In] *uidCount* : Number of user ID
- [Out] *userBlob* : Pointer to store the user information
- [In] *userMask* : User Mask

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

BS2_GetUserDatabaseInfoFromDir
BS2_GetUserListFromDir
BS2_GetUserInfosFromDir
BS2_GetUserInfosExFromDir
BS2_GetUserDatasExFromDir

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