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BS2_GetUserInfosFromDir

Gets the user information of the given user ID from storage path in device.

Declaration

```
#include "BS_API.h"

int BS2_GetUserInfosFromDir(void* context, const char* szDir, char* uids,
uint32_t uidCount, BS2UserBlob* userBlob);
```

[See BS2UserBlob Structure](#)

Parameter

- [In] *context* : Context
- [In] *szDir* : Storage path in device
- [In] *uids* : User ID list trying to get
- [In] *uidCount* : Number of user ID
- [Out] *userBlob* : Pointer to store the user information

Return Value

If successfully done, `BS_SDK_SUCCESS` will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_AllocateUsbContext](#)
[BS2_ReleaseUsbContext](#)
[BS2_GetUserDatabaseInfoFromDir](#)
[BS2_GetUserListFromDir](#)
[BS2_GetUserDatasFromDir](#)
[BS2_GetUserInfosExFromDir](#)
[BS2_GetUserDatasExFromDir](#)
[BS2_GetLogFromDir](#)
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BS2_GetFilteredLogFromDir

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