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BS2_RemoveDoor

Removes selected doors.

Declaration

```
#include "BS_API.h"

int BS2_RemoveDoor(void* context, uint32_t deviceId, uint32_t* doorIds,
uint32_t doorIdCount);
```

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *doorIds* : List of door IDs to remove
- [In] *doorIdCount* : Number of doors to remove

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

BS2_GetDoor
BS2_GetAllDoor
BS2_GetDoorStatus
BS2_GetAllDoorStatus
BS2_SetDoor
BS2_GetAllDoorStatus
BS2_SetDoorAlarm
BS2_RemoveAllDoor
BS2_ReleaseDoor
BS2_LockDoor
BS2_UnlockDoor

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