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## BS2\_SetDeviceTime

Sets the device's time.

### Declaration

```
#include "BS_API.h"

int BS2_SetDeviceTime(void* context, uint32_t deviceId, BS2_TIMESTAMP
gmtTime);
```

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *gmtTime* : GMT(UTC+0) time to set

### Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.  
If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_GetDeviceTime](#)

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