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BS2_SetScheduledLockUnlockZone

Configures a Scheduled Lock/Unlock zone.

Declaration

```
#include "BS_API.h"

int BS2_SetScheduledLockUnlockZone(void* context, uint32_t deviceId,
BS2ScheduledLockUnlockZone* zones, uint32_t zoneCount);
```

[See BS2ScheduledLockUnlockZone Structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *zones* : List of Scheduled Lock/Unlock zones
- [In] *zoneCount* : Number of Scheduled Lock/Unlock zones

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetScheduledLockUnlockZone](#)
[BS2_GetAllScheduledLockUnlockZone](#)
[BS2_GetScheduledLockUnlockZoneStatus](#)
[BS2_GetAllScheduledLockUnlockZoneStatus](#)
[BS2_SetScheduledLockUnlockZoneAlarm](#)
[BS2_RemoveScheduledLockUnlockZone](#)
[BS2_RemoveAllScheduledLockUnlockZone](#)

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