2024/12/13 10:04 1/1 Version 2.9.1 (V2.9.1.0)

# **Table of Contents**

Ve	ersion 2.9.1 (V2.9.1.0)	. 1	
	Date	. 1	
	New Features	. 1	
	Modification function	2	1

2024/12/13 10:04 1/2 Version 2.9.1 (V2.9.1.0)

# **Version 2.9.1 (V2.9.1.0)**

#### **Date**

2023-02-23

#### **New Features**

- Supports activating licenses for use of specific features on devices.
- QR code recognition and authentication support using the camera.
- Support setting the number of retries in case of socket read/write failure.
- Supports 3rd party OSDP reader connection.
- ${f 1}$  . Added device license activation feature.
  - Refer to structure BS2License
  - Refer to structure BS2LicenseConfig
  - Refer to structure BS2LicenseBlob
  - Refer to structure BS2LicenseResult
  - API BS2 GetLicenseConfig has been added
  - API BS2\_EnableDeviceLicense has been added
  - API BS2 DisableDeviceLicense has been added
  - API BS2\_QueryDeviceLicense has been added
- 2. Added features for QR cdoe authentication by using the camera.
  - Refer to API BS2BarcodeConfig
- **3.** Added retry count for communication used when an error occurs while reading or writing packets from the socket during communication.

### Warning

Increasing thenumber of retries is a way to resolve temporary errors, but care must be taken as direct causes such as network disconnection occurs, can lead to wasted resources by meaningless read/write retries when reconnection is required.

- API BS2 GetSocketRetryCount has been added
- API BS2 SetSocketRetryCount has been added
- API BS2 GetSocketSSLRetryCount has been added
- API BS2 SetSocketSSLRetryCount has been added
- **4.** Added feature to connect and manage 3rd party OSDP.
  - Refer to structure BS2OsdpStandardDevice
  - Refer to structure BS2OsdpStandardDeviceAvailable

2024/12/13 10:04 2/2 Version 2.9.1 (V2.9.1.0)

- Refer to structure BS2OsdpStandardNotify
- Refer to structure BS2OsdpStandardConfig
- Refer to structure BS2OsdpStandardActionConfig
- Refer to structure BS2OsdpStandardDeviceAdd
- Refer to structure BS2OsdpStandardDeviceUpdate
- Refer to structure BS2OsdpStandardDeviceCapability
- Refer to structure BS2OsdpStandardDeviceResult
- Refer to structure BS2OsdpStandardDeviceSecurityKey
- API BS2 GetOsdpStandardConfig has been added
- API BS2 GetOsdpStandardActionConfig has been added
- API BS2 SetOsdpStandardActionConfig has been added
- API BS2 AddOsdpStandardDevice has been added
- API BS2 GetOsdpStandardDevice has been added
- API BS2 GetAvailableOsdpStandardDevice has been added
- API BS2 UpdateOsdpStandardDevice has been added
- API BS2 RemoveOsdpStandardDevice has been added
- API BS2 GetOsdpStandardDeviceCapability has been added
- API BS2 SetOsdpStandardDeviceSecurityKey has been added
- API BS2 SetOsdpStandardDeviceStatusListener has been added
- Add callback function OnOsdpStandardDeviceStatusChanged

## **Modification function**

- 1. Fixed memory leak caused by network switches keepalive check being misunderstood by the SDK.
- 2. Fixed an issue caused when performing a log dump internally from the SDK that can lead to an abnormal shutdown.
- 3. Fixes were made to stabilize the code internally in the SDK.

From:

https://kb.supremainc.com/bs2sdk/ - BioStar 2 Device SDK

Permanent link:

https://kb.supremainc.com/bs2sdk/doku.php?id=en:release\_note\_291&rev=1677741644

Last update: 2023/03/02 16:20