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## BS2\_GetAllDeviceZoneAGEntranceLimit

Ethernet Access Group 가 .

```
#include "BS_API.h"

int BS2_GetAllDeviceZoneAGEntranceLimit(vvoid* context, BS2_DEVICE_ID
deviceId, BS2DeviceZoneAGEntranceLimit** deviceZoneAGEntranceLimitObj,
uint32_t* numDeviceZoneAGEntranceLimit);
```

[BS2DeviceZoneAGEntranceLimit](#)

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *deviceZoneAGEntranceLimitObj* : device zone Access Group
- [Out] *numDeviceZoneAGEntranceLimit* : device zone Access Group

zoneObj	<a href="#">BS2_ReleaseObject</a>
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BS\_SDK\_SUCCESS , 가

- [BS2\\_GetDeviceZoneAGEntranceLimit](#)
- [BS2\\_SetDeviceZoneAGEntranceLimit](#)
- [BS2\\_RemoveDeviceZoneAGEntranceLimit](#)

## BS2\_RemoveAllDeviceZoneAGEntranceLimit

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