[Device API](#) > [BS2_GetAuthOperatorLevelEx](#)

BS2_GetAuthOperatorLevelEx

[+ 2.6.3]   userIDs   .
[BS2_SetAuthConfig](#), [BS2_GetAuthConfig](#)   10
    ,
                              1000   .

> [BS2AuthConfig](#)   1000
>   ,
>   .
>   [BS2AuthConfig](#)   .
>
>   [BS2AuthConfig](#)   .

```
#include "BS_API.h"

int BS2_GetAuthOperatorLevelEx(void* context, BS2_DEVICE_ID deviceId,
BS2_USER_ID* userIDs, uint32_t userIDCount, BS2AuthOperatorLevel**
operatorlevelObj, uint32_t* numOperatorlevel);
```

> [BS2AuthOperatorLevel](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *userIDs* :
- [In] *userIDCount* :
- [Out] *operatorlevelObj* :
- [Out] *numOperatorlevel* :

> operatorlevelObj   [BS2_ReleaseObject](#)

.

BS_SDK_SUCCESS ,

.

BS2_GetAuthOperatorLevelEx
BS2_GetAllAuthOperatorLevelEx
BS2_SetAuthOperatorLevelEx
BS2_RemoveAuthOperatorLevelEx
BS2_RemoveAllAuthOperatorLevelEx