

**BS2\_GetDeviceInfo** ..... 1  
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# BS2\_GetDeviceInfo

ID, , 가 .

```
#include "BS_API.h"

int BS2_GetDeviceInfo(void* context, uint32_t deviceId, BS2SimpleDeviceInfo*
deviceInfo);
```

BS2SimpleDeviceInfo

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *deviceInfo* :

BS\_SDK\_SUCCESS , 가

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Last update: **2016/07/12 08:53**