

**BS2\_GetEventConfig** ..... 1  
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## BS2\_GetEventConfig

Image log filter                    가                    .

```
#include "BS_API.h"

int BS2_GetEventConfig(void* context, uint32_t deviceId, BS2EventConfig* config);
```

BS2EventConfig

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *config* : Image log filter

BS\_SDK\_SUCCESS                    ,                    가

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