

BS2_GetLiftStatus 1
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BS2_GetLiftStatus

Lift 가 .

```
#include "BS_API.h"

int BS2_GetLiftStatus(void* context, BS2_DEVICE_ID deviceId, BS2_LIFT_ID* liftIds, uint32_t liftIdCount, BS2LiftStatus** liftStatusObj, uint32_t* numLiftStatus);
```

BS2LiftStatus

- [In] *context* : Context
- [In] *deviceId* :
- [In] *liftIds* : 가 lift id
- [In] *liftIdCount* : lift id
- [Out] *liftStatusObj* : lift status
- [Out] *numLiftStatus* : lift status

liftStatusObj BS2_ReleaseObject

.

BS_SDK_SUCCESS , 가

BS2_GetLift
 BS2_GetAllLift

[BS2_GetAllLiftStatus](#)
[BS2_SetLift](#)
[BS2_SetLiftAlarm](#)
[BS2_RemoveLift](#)
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[BS2_ReleaseFloor](#)
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