

**BS2\_GetLockOverride** ..... 1  
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# BS2\_GetLockOverride

2.9.12 (Lock)

Lock Override

Lock Override

ID Lock Override , Lock Override userID

가 Lock Override 가

가 가

- 8 Lock Override
- 1,000 Lock Override
- Lock Override CSN Secure

[+ 2.9.12] Lock Override 가

BS2LockOverride cardID issueCount

```
#include "BS_API.h"
int BS2_GetLockOverride(void* context, BS2_DEVICE_ID deviceId, const
BS2LockOverride* request, uint32_t numOfRequest, BS2LockOverride**
responseObj, uint32_t* numOfResponse);
```

[BS2LockOverride](#)

- [In] *context* : Context

- [In] *deviceId* : ID
- [In] *request* :
- [In] *numOfRequest* :
- [Out] *responseObj* : lock override
- [Out] *numOfResponse* : lock override



BS\_SDK\_SUCCESS , 가

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