

**BS2\_GetLogFromDir** ..... 1  
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# BS2\_GetLogFromDir

Usb                      Data    ID    amount                      가                      .

```
#include "BS_API.h"

int BS2_GetLogFromDir(void* context, const char* szDir, BS2_EVENT_ID
eventId, uint32_t amount, BS2Event** logsObj, uint32_t* numLog);
```

BS2Event

- [In] *context* : Context
- [In] *szDir* : Data
- [In] *eventId* : ID , 0 가 .
- [In] *amount* : , 0 eventId 가 .
- [Out] *logsObj* :
- [Out] *numLog* :



BS\_SDK\_SUCCESS , 가

- [BS2\\_GetUserDatabaseInfoFromDir](#)
- [BS2\\_GetUserListFromDir](#)
- [BS2\\_GetUserInfosFromDir](#)

[BS2\\_GetUserDatasFromDir](#)  
[BS2\\_GetUserInfosExFromDir](#)  
[BS2\\_GetUserDatasExFromDir](#)  
[BS2\\_GetLogBlobFromDir](#)  
[BS2\\_GetFilteredLogFromDir](#)

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