

BS2_GetMasterAdmin

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BS2_GetMasterAdmin

Suprema

CE RED() , (Master Admin)

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BS2AuthOperatorLevel

BS3	V1.4.0
XS2	V1.4.0
BS2a	V1.2.0
BEW3	

[+ 2.9.12] CE RED() (Master Admin)
가

```
#include "BS_API.h"

int BS2_GetMasterAdmin(void* context, BS2_DEVICE_ID deviceId,
BS2UserFaceExBlob* masterAdmin);
```

BS2UserFaceExBlob

- [In] *context* : Context
- [In] *deviceId* :
- [Out] *masterAdmin* : (Master Admin)

BS_SDK_SUCCESS , 가

C++

```
BS2UserFaceExBlob masterAdmin;
memset(&masterAdmin, 0x0, sizeof(masterAdmin));
int sdkResult = BS2_GetMasterAdmin(context_, id, &masterAdmin);
if (BS_SDK_SUCCESS != sdkResult)
{
    TRACE("BS2_GetMasterAdmin call failed: %d", sdkResult);
    return sdkResult;
}

print(masterAdmin);

if (masterAdmin.cardObjs && < masterAdmin.user.numCards)
    BS2_ReleaseObject(masterAdmin.cardObjs);

if (masterAdmin.fingerObjs && < masterAdmin.user.numFingers)
    BS2_ReleaseObject(masterAdmin.fingerObjs);

if ( < masterAdmin.user.numFaces)
{
    if (masterAdmin.faceObjs)
        BS2_ReleaseObject(masterAdmin.faceObjs);
    else if (masterAdmin.faceExObjs)
        BS2_ReleaseObject(masterAdmin.faceExObjs);
}
```

C#

```
BS2UserFaceExBlob userBlob;
Console.WriteLine("Trying to get master admin");
BS2ErrorCode sdkResult = (BS2ErrorCode)API.BS2_GetMasterAdmin(sdkContext,
deviceID, out userBlob);
if (sdkResult != BS2ErrorCode.BS_SDK_SUCCESS)
{
    Console.WriteLine("Got error({0})." , sdkResult);
    return;
}

print(userBlob);

if (userBlob.cardObjs != IntPtr.Zero)
```

```
API.BS2_ReleaseObject(userBlob.cardObj);  
if (userBlob.fingerObj != IntPtr.Zero)  
    API.BS2_ReleaseObject(userBlob.fingerObj);  
if (userBlob.faceObj != IntPtr.Zero)  
    API.BS2_ReleaseObject(userBlob.faceObj);  
if (userBlob.faceExObj != IntPtr.Zero)  
    API.BS2_ReleaseObject(userBlob.faceExObj);
```

BS2_SetMasterAdmin

From:

<https://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

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