

BS2_GetWiegandDevices 1
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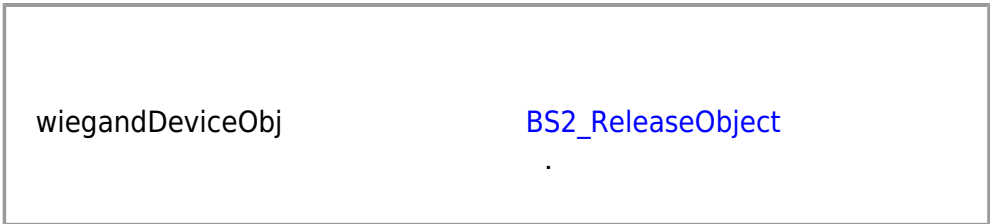
BS2_GetWiegandDevices

Wiegand card reader 가 .

```
#include "BS_API.h"

int BS2_GetWiegandDevices(void* context, uint32_t deviceId, uint32_t**
wiegandDeviceObj, uint32_t* numWiegandDevice);
```

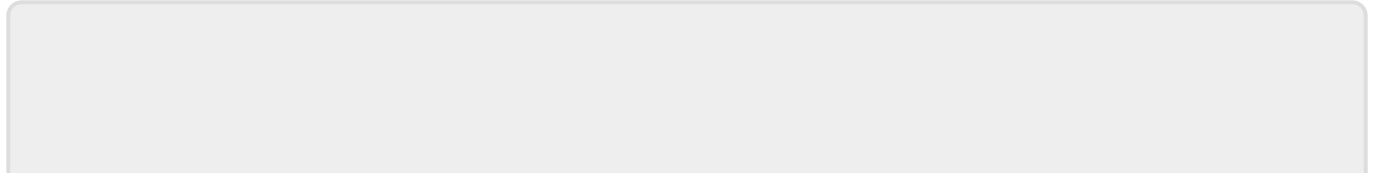
- [In] *context* : Context
- [In] *deviceId* :
- [Out] *wiegandDeviceObj* : wiegand card reader
- [Out] *numWiegandDevice* : wiegand card reader



BS_SDK_SUCCESS , 가

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- [BS2_SearchWiegandDevices](#)
- [BS2_AddWiegandDevices](#)
- [BS2_RemoveWiegandDevices](#)



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