

**BS2\_SetAccessGroupEntranceLimit** ..... 1

..... 1

..... 1

..... 1

..... 1

..... 1

## BS2\_SetAccessGroupEntranceLimit

BioStation 2 (1.5.0 only)  
BioStation A2 (1.4.0 only)  
BioEntry P2 (1.0.0 only)

```
#include "BS_API.h"

int BS2_SetAccessGroupEntranceLimit(void* context, BS2_DEVICE_ID deviceId,
const BS2DeviceZoneAGEntranceLimit* agEntranceLimits, uint32_t
agEntranceLimitCount);
```

[BS2DeviceZoneAGEntranceLimit](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *agEntranceLimits* : device zone
- [In] *agEntranceLimitCount* : device zone

BS\_SDK\_SUCCESS , 가

[BS2\\_GetAccessGroupEntranceLimit](#)  
[BS2\\_GetAllAccessGroupEntranceLimit](#)  
[BS2\\_RemoveAccessGroupEntranceLimit](#)

## BS2\_RemoveAllAccessGroupEntranceLimit

From:

<https://kb.supremainc.com/bs2sdk/> - **BioStar Device SDK**

Permanent link:

[https://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2\\_setaccessgroupentrancelimit&rev=1521683588](https://kb.supremainc.com/bs2sdk./doku.php?id=ko:bs2_setaccessgroupentrancelimit&rev=1521683588)

Last update: **2018/03/22 10:53**