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# BS2\_SetAuthConfigExt

[+ 2.7.1] FaceStation F2 Only

**FaceStation F2가** , [BS2\\_SetAuthConfig](#)

```
#include "BS_API.h"

int BS2_SetAuthConfigExt(void* context, uint32_t deviceId, const
BS2AuthConfigExt* config);
```

[BS2AuthConfigExt](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *config* :

BS\_SDK\_SUCCESS , 가

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