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Version 2.6.3

Date

2019-05-13

New Features

- Supports device XPass D2 Keypad
- Supports IPv6
- Gets configured server port
- Supports setting packet response time out
- User enrollment API BS2 EnrollUser and BS2_EnrollUserEx have been added
- API BS2UserSmallBlob/BS2UserSmallBlobEx for efficient use of memory in regards to large capacity of BS2UserBlob/BS2UserBlobEx (pointer processing of User Photo area)
- Supports more than 1000 admin users
- 1. Device XPass D2 Keypad is supported.
- 2. IPv6 connection is supported.

When initialize SDK, IPv6 is disabled as default.

- Structure BS2IPV6Config has been added
- Structure BS2IPv6DeviceInfo has been added
- API BS2 SetDebugExCallback has been added
- API BS2 GetIPConfigViaUDPEx has been added
- API BS2 SetIPConfigViaUDPEx has been added
- API BS2 GetIPV6Config has been added
- API BS2 SetIPV6Config has been added
- API BS2 GetIPV6ConfigViaUDP has been added
- API BS2 SetIPV6ConfigViaUDP has been added
- API BS2 GetIPV6ConfigViaUDPEx has been added
- API BS2_SetIPV6ConfigViaUDPEx has been added
- API BS2 GetEnableIPV4: has been added
- API BS2 SetEnableIPV4: has been added
- API BS2 GetEnableIPV6: has been added
- API BS2 SetEnableIPV6: has been added
- API BS2 SetServerPortIPV6: has been added
- API BS2 GetServerPortIPV6: has been added
- API BS2 SetSSLServerPortIPV6: has been added
- API BS2 GetSSLServerPortIPV6: has been added
- API BS2 GetSpecifiedDeviceInfo: has been added
- API BS2 SearchDevicesCoreStationEx: has been added
- 3. The APIs getting server port have been added.
 - API BS2 GetServerPort has been added

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- API BS2 GetSSLServerPort has been added
- 4. You can set packet response timeout with device.
 - API BS2 SetDefaultResponseTimeout has been added
 - API BS2 GetDefaultResponseTimeout has been added
- **5.** BS2_EnrollUser and BS2_EnrollUserEx for user enrollment API have been added.

It is the exactly same as the existing BS2_EnrolUser and BS2_EnrolUserEx APIs but only changed to correct spelling.

- API BS2 EnrollUser has been added
- API BS2_EnrollUserEx has been added

6.

MemberBS2UserPhoto of user structures BS2UserBlob and BS2UserBlobEx is designed to have fixed memory.

Even if you do not use the photo, it uses fixed-size of memory.

It wouldn't be a problem if there are few users to transfer and receive. However, if there are many users, then allocated memory is getting bigger as well.

In 2.6.3, we added API that can use memory more efficiently through pointer processing of BS2UserPhoto.

- Structure BS2UserSmallBlob has been added
- Structure BS2UserSmallBlobEx has been added
- API BS2_EnrollUserSmall has been added
- API BS2_EnrollUserSmallEx has been added
- API BS2 GetUserSmallInfos has been added
- API BS2_GetUserSmallDatas has been added
- API BS2 GetUserSmallInfosEx has been added
- API BS2 GetUserSmallDatasEx has been added
- API BS2 VerifyUserSmall has been added
- API BS2 IdentifyUserSmall has been added
- API BS2 VerifyUserSmallEx has been added
- API BS2 IdentifyUserSmallEx has been added
- API BS2 GetUserSmallInfosFromDir has been added
- API BS2_GetUserSmallDatasFromDir has been added
- API BS2 GetUserSmallInfosExFromDir has been added
- API BS2_GetUserSmallDatasExFromDir has been added

7.

You can add device administrators up to 1000.

Still, you can only add maximum 10 administrators if you use the existing structure BS2AuthConfig In 2.6.3, you can add administrators up to 1000 with the new structure with the new API.

Caution

The exsiting BS2AuthConfig and administrators are valid until you call the new API. However, if

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at any one time you call the newly added API below, the existing BS2AuthConfig setting will be ignored so you need to use only the new API and structure.

If you want to use the new API with the new structure, please move the administrator list managed by existing BS2AuthConfig securely to the new structure BS2AuthOperatorLevel where can manage 1000 administrators.

- Structure BS2AuthOperatorLevel has been added
- API BS2 GetAuthOperatorLevelEx has been added
- API BS2 GetAllAuthOperatorLevelEx has been added
- API BS2 SetAuthOperatorLevelEx has been added
- API BS2 RemoveAuthOperatorLevelEx has been added
- API BS2 RemoveAllAuthOperatorLevelEx has been added

Modified features

- 1. In the past, when upgrading the firmware file, the code sign check was performed by the device. In 2.6.3 it has been modified to perform in the SDK so that SDK can return an error to improper firmware file.
 - Refer to API BS2 UpgradeFirmware
- 2. Fixed an issue where all communication could not work intermittently if the socket was disconnected immediately.
- **3.** Fixed an issue where multiple devices could not connect to each other intermittently when attempting SSL connection at the same time.
- 4. Fixed an intermittent crash when searching for devices.
 - Refer to API BS2 SearchDevicesEx
- **5.** Fixed an issue where intermittent hangs may occur in the memory return stage for terminating the SDK library or for reallocating resources in the library.
 - Refer to API BS2 ReleaseContext
 - Refer to API BS2_SetMaxThreadCount
- **6.** Fixed an issue where iClass SEOS card device returns wrong error(BS SDK ERROR NOT SUPPORTED) when getting card config.
 - Refer to API BS2_GetCardConfigEx
- 7. Fixed an issue where devices that use different SSL certificate files will not connect intermittently when attempting SSL connection at the same time.

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- 8. Fixed an issue with incorrect floor level in Lift control.
 - Refer to API BS2 GetFloorLevel
- **9.** Fixed the restriction that the fingerprint template was fixed to 384 bytes when using server matching.
- 10. Fixed a problem that some fingerprint related APIs did not work in slave device.
 - Refer to API BS2_ScanFingerprint
 - Refer to API BS2_VerifyFingerprint
- 11. The supported and unsupported settings for each device may vary. However, in some cases, timeout error occurs in a setting that is not supported. This has been modified to return BS SDK ERROR NOT SUPPORTED.
 - Refer to API BS2 GetConfig
- 12. Fixed the problem that the call result is not returned normally after calling access schedule setting.
 - Refer to API BS2 SetAccessSchedule
- 13. When the device is connected in server mode, the processing is modified from synchronous to asynchronous.
- 14. Fixed to clean up sockets that failed to open when initialize SDK.
- 15. Modified to clear SSL resources at the end of SSL connection.
- 16. Improved performance when sending and receiving packets in socket. (If an error occurs, retries every 5ms. After retry 10 times or error 100ms or longer, it processed as disconnected)
- 17. Modified the meaning of parameters in API event processing thread for better understanding. $BS2_SetMaxThreadCount$ (~2.6.2):

It sets threads number including reserved threads, not only event processing thread. Minimum value is 8.

6 reserved threads: timer(2), server matching(1), notification(1), TCP processing(1), UDP processing(1)

For example, if you set this as 8, you need to minus reserved threads 6. The number of actual event processing threads is 2.

BS2 SetMaxThreadCount (2.6.3~):

It sets only for event processing thread. Minimum value is 2.

API	Default(~2.6.2)	Minimum(~2.6.2)	Default(2.6.3~)	Minimum(2.6.3~)
BS2_SetMaxThreadCount	MAX(NumberOfCpuCores*5, 15)	8	MAX(NumberOfCpuCores*5, 15)	2

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API	Default(~2.6.2)	Minimum(~2.6.2)	Default(2.6.3~)	Minimum(2.6.3~)
BS2_SetMaxConnectThreadCount	8	1	8	1

- 18. Modified to allow to connect devices with the same IP in different port.
- 19. [C# Sample] Changed the parameter alarmFlags(BS2Door) to unconditionalLock.
- 20. [C# Sample] Modified the size of BS2SoundAction and added parameter 'delay'.
- 21. [C# Sample] LogControl Modified BS2EventMaskEnum.JOB_CODE to BS2EventMaskEnum.ALL for BS2 GetLogBlob.
- 22. [C# Sample] CardControl Removed unnecessary blacklist code.
- **23.** [C# Sample] ConfigControl Modified startTime.weekDay to endTime.weekDay in BS2 SetDstConfig.
- 24. [C# Sample] SlaveControl Added sample for slave device.

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