

BS2_ClearLog

.....

.....

.....

.....

.....

1

1

1

1

1

[Log Management API](#) > [BS2_ClearLog](#)

BS2_ClearLog

id (BS2Event, BS2EventBlob)

id uint32_t 0xFFFFFFFF 가 id 0 +1 가

```
#include "BS_API.h"
int BS2_ClearLog(void* context, uint32_t deviceId);
```

- [In] *context* : Context
- [In] *deviceId* :

BS_SDK_SUCCESS , 가

[BS2_GetLog](#)

[BS2_GetFilteredLog](#)

From:

<http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:

http://kb.supremainc.com/bs2sdk/doku.php?id=ko:bs2_clearlog&rev=1517884448

Last update: **2018/02/06 11:34**