

BS2_GetFilteredLogFromDir

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BS2_GetFilteredLogFromDir

Usb Data 가 .

```
#include "BS_API.h"

int BS2_GetFilteredLogFromDir(void* context, const char* szDir, char* uid,
BS2_EVENT_CODE eventCode, BS2_TIMESTAMP start, BS2_TIMESTAMP end, uint8_t
tnakey, BS2Event** logsObj, uint32_t* numLog);
```

BS2Event

- [In] *context* : Context
- [In] *szDir* : Data
- [In] *uid* : NULL .
- [In] *eventCode* : 0 .
- [In] *start* : 0 .
- [In] *end* : 0 .
- [In] *tnakey* : TNA key 0 TNA key .
- [Out] *logsObj* :
- [Out] *numLog* :

logsObj BS2_ReleaseObject

.

BS_SDK_SUCCESS , 가

[BS2_GetLogFromDir](#)

[BS2_GetLogBlobFromDir](#)

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