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## BS2\_SetCard1xConfig

V1.x

Template On Card

```
#include "BS_API.h"  
  
int BS2_SetCard1xConfig(void* context, uint32_t deviceId, BS1CardConfig* config);
```

[BS1CardConfig](#)

- [In] *context* : Context
- [In] *deviceId* :
- [In] *config* : V1 Card

BS\_SDK\_SUCCESS , 가

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