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System Design & Dev.

System Design & Dev.



This course is designed for trainees to learn integration options of BioStar 2 and how to implement applications using BioStar 2 API.

Objectives

After completing this course, trainees should be able to:

- Understand how BioStar 2 can be integrated with 3rd party systems
- Implement applications using BioStar API

Target Audience

Software developers who are familiar with BioStar 2

Topics

- [Possible integration options](#)
- [Possible integration options 2](#)
- [Possible Integration Option 3 : G-SDK](#)
- [BioStar 2 API Quick Start Guide](#)
- [Types of BioStar 2 API](#)
- [Structure of BioStar 2 New Local API](#)
- [How to use Swagger UI and Postman for BioStar 2 API](#)
- [How to use Swagger UI and Postman for BioStar 2 New Local API](#)
- [How to resolve the Server Error '1000' with BioStar 2 Cloud](#)
- [How to assign the card after you create new card](#)
- [How to make the assigned card unassigned](#)
- [How to enroll fingerprint on BioMini via BioStar 2 API](#)

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