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BS2_CheckGlobalAPBViolation

[+ 2.5.0] Transfers Global APB results to the device.

Declaration

```
#include "BS_API.h"

int BS2_CheckGlobalAPBViolation(void* context, uint32_t deviceId, uint16_t seq, int handleResult, uint32_t zoneID);
```

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device Id
- [In] *seq* : Packet sequence
- [In] *handleResult* : Global Anti Passback determination result(BS_SDK_SUCCESS or BS_SDK_ERROR_XXX)
- [In] *zoneID* : Global Anti Passback zone Id

NOTE

Packet sequence must be the same with the value from OnCheckGlobalAPBViolation.

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

See Also

[BS2_SetCheckGlobalAPBViolationHandler](#)

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