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## BS2\_ClearLog

Deletes all logs.

Id values(refer to BS2Event, BS2EventBlob) which are internally managed after calling functions are not initialized or changed.

Newly generated log id will be +1 to the previous id value.

Id can be increased up to 0xFFFFFFFF(maximum value of uint32\_t) and then it will be increased from 0 again.

### Declaration

```
#include "BS_API.h"
int BS2_ClearLog(void* context, uint32_t deviceId);
```

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID

### Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_GetLog](#)

[BS2\\_GetFilteredLog](#)

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