

# Table of Contents

<b>BS2_GetDeviceZoneAGEntranceLimit</b> .....	1
Supported devices .....	1
Declaration .....	1
Parameter .....	1
Return Value .....	2
See Also .....	2

[Zone Control API](#) > [BS2\\_GetDeviceZoneAGEntranceLimit](#)

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## BS2\_GetDeviceZoneAGEntranceLimit

Retrieves selected Ethernet Access Group Entrance limit.

### Supported devices

BioStation 2 (1.5.0 only)  
BioStatioin A2 (1.4.0 only)  
BioEntry P2 (1.0.0 only)

### Declaration

```
#include "BS_API.h"

int BS2_GetDeviceZoneAGEntranceLimit(void* context, BS2_DEVICE_ID deviceId,
const BS2_ZONE_ID* Ids, uint32_t IdCount, BS2DeviceZoneAGEntranceLimit**
deviceZoneAGEntranceLimitObj, uint32_t* numDeviceZoneAGEntranceLimit);
```

[See BS2DeviceZoneAGEntranceLimit Structure](#)

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *Ids* : List of device zone entrance limit IDs to retrieve
- [In] *IdCount* : Size of Device zone entrance limit IDs list
- [Out] *deviceZoneAGEntranceLimitObj* : Device zone Access Group entrance limit pointer
- [Out] *numDeviceZoneAGEntranceLimit* : Number of device zone Access Group entrance

limit list

#### NOTE

The zoneObj variable needs to return the memory to the system by the [BS2\\_ReleaseObject](#) function after being used.

## Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

## See Also

[BS2\\_GetAllDeviceZoneAGEntranceLimit](#)

[BS2\\_SetDeviceZoneAGEntranceLimit](#)

[BS2\\_RemoveDeviceZoneAGEntranceLimit](#)

[BS2\\_RemoveAllDeviceZoneAGEntranceLimit](#)

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