

Table of Contents

BS2_GetDisplayConfig	1
Declaration	1
Parameter	1
Return Value	1

[Configuration API](#) > [BS2_GetDisplayConfig](#)

BS2_GetDisplayConfig

Retrieves sound and UI settings from the device.

Declaration

```
#include "BS_API.h"

int BS2_GetDisplayConfig(void* context, uint32_t deviceId, BS2DisplayConfig* config);
```

[See BS2DisplayConfig Structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [Out] *config* : Sound effect and UI configurations pointer

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

From:

<http://kb.supremainc.com/bs2sdk/> - **BioStar 2 Device SDK**

Permanent link:

http://kb.supremainc.com/bs2sdk./doku.php?id=en:bs2_getdisplayconfig

Last update: **2016/07/12 09:09**