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BS2_GetUserDatasEx

[+ 2.5.0] Gets selected data of user.

You can get selected data of the user ID using userMask.

Declaration

```
#include "BS_API.h"

int BS2_GetUserDatasEx(void* context, uint32_t deviceId, char* uids,
uint32_t uidCount, BS2UserBlobEx* userBlob, BS2_USER_MASK userMask);
```

[See BS2UserBlobEx Structure](#)

Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *uids* : User ID list trying to get
- [In] *uidCount* : Number of user ID
- [Out] *userBlob* : Pointer to store the user information
- [In] *userMask* : User Mask

| Value | Description |
|--------|-----------------|
| 0x0000 | User ID |
| 0x0001 | User data |
| 0x0002 | User setting |
| 0x0004 | User name |
| 0x0008 | Image |
| 0x0010 | PIN |
| 0x0020 | Card |
| 0x0040 | Fingerprint |
| 0x0080 | Face |
| 0x0100 | Access group |
| 0x0200 | Jobcode |
| 0x0400 | Phrase |
| 0xFFFF | All information |

Return Value

If successfully done, BS_SDK_SUCCESS will be returned. If there is an error, the corresponding error code will be returned.

See Also

[BS2_GetUserList](#)
[BS2_RemoveUser](#)
[BS2_RemoveAllUser](#)
[BS2_GetUserInfos](#)
[BS2_GetUserInfosEx](#)
[BS2_EnrolUser](#)
[BS2_EnrolUserEx](#)
[BS2_GetUserDatas](#)
[BS2_GetUserDatasEx](#)

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