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## BS2\_Initialize

Initializes the context.

### NOTE

This should be called before calling the device control API.

## Declaration

```
#include "BS_API.h"

int BS2_Initialize(void* context);
```

## Parameter

- [In] *context* : Context

## Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

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