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## BS2\_RemoveDeviceZone

Removes selected Ethernet zones.

### Declaration

```
#include "BS_API.h"

int BS2_RemoveDeviceZone(void* context, BS2_DEVICE_ID deviceId, const
BS2_DEVICE_ZONE_TABLE_ID* Ids, uint32_t IdCount);
```

### Parameter

- [In] *context* : Context
- [In] *deviceId* : Device ID
- [In] *Ids* : List of Device zone IDs to remove
- [In] *IdCount* : Number of Device zones to remove

### Return Value

If successfully done, BS\_SDK\_SUCCESS will be returned.  
If there is an error, the corresponding error code will be returned.

### See Also

[BS2\\_GetDeviceZone](#)  
[BS2\\_GetAllDeviceZone](#)  
[BS2\\_SetDeviceZone](#)  
[BS2\\_RemoveAllDeviceZone](#)  
[BS2\\_SetDeviceZoneAlarm](#)

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