

Table of Contents

<i>BS2_SetDeviceEventListener</i>	1
Declaration	1
Parameter	1
Return Value	1

BS2_SetDeviceEventListener

Registers the callback function that gets called when finding a BioStar device from the subnet or the device's network connection status changes.

Declaration

```
#include "BS_API.h"

int BS2_SetDeviceEventListener(void* context, OnDeviceFound ptrDeviceFound,
OnDeviceAccepted ptrDeviceAccepted, OnDeviceConnected ptrDeviceConnected,
OnDeviceDisconnected ptrDeviceDisconnected);
```

Parameter

- [In] *context* : Context
- [In] *ptrDeviceFound* : Callback function that is called when a new device has been found
- [In] *ptrDeviceAccepted* : Callback function that is called when a device requests to connect to the BioStar application
- [In] *ptrDeviceConnected* : Callback function that is called when the device is connected
- [In] *ptrDeviceDisconnected* : Callback function that is called when the device is disconnected

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.
If there is an error, the corresponding error code will be returned.

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