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BS2_SetSSLHandler

Configures the SSL communication.

Declaration

```
#include "BS_API.h"

int BS2_SetSSLHandler(void* context, PreferMethod ptrPreferMethod,
GetRootCaFilePath ptrGetRootCaFilePath, GetServerCaFilePath
ptrGetServerCaFilePath, GetServerPrivateKeyFilePath
ptrGetServerPrivateKeyFilePath, GetPassword ptrGetPassword, OnErrorOccured
ptrOnErrorOccured);
```

Parameter

- [In] *context* : Context
- [In] *ptrPreferMethod* : Callback function that is called when to retrieve the SSL Method Mask.
- [In] *ptrGetRootCaFilePath* : Callback function that is called when to retrieve the root CA file directory.
- [In] *ptrGetServerCaFilePath* : Callback function that is called when to retrieve the server CA file directory.
- [In] *ptrGetServerPrivateKeyFilePath* : Callback function that is called when to retrieve the server private key file directory.
- [In] *ptrGetPassword* : Callback function that is called when to retrieve the password.
- [In] *ptrOnErrorOccured* : Callback function that is called when an error has occurred.

Return Value

If successfully done, BS_SDK_SUCCESS will be returned.

If there is an error, the corresponding error code will be returned.

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