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Date

2019-09-30

Modified features

1. Fixed an issue that could lead to infinite loops when network communication is lost and WSA_INVALID_HANDLE occurs after the device is connected through SDK.
2. Fixes a problem that can cause too many debugging logs output during packet processing during communication.
 - Newly added DEBUG_LOG_OPERATION_ALL(0xFF), the level used in [BS2_SetDebugExCallback](#) and [BS2_SetDebugFileLog](#).

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